**Understanding Backward Design (UBD) programming for Languages**

**Planning questions**

**What are the students expected to learn and why is it important?**

* Relevant and engaging topics
* Write out the dialogue/narrative students will be expected to produce

**What does the expected learning look like?**

* How will students demonstrate this learning?
* What will be taught?
* Refine aims and teaching points
* Consider what needs to be explicitly taught
* Consider what differentiation is required

**The Learning plan**

* What will the sequence of teaching and learning be?
* Identify teaching strategies
* How will I differentiate the learning?

**What do they bring?**

* Identify explicit teaching
* Selection of outcomes/Learn to and Learn about statements
* Identify prior knowledge (ability, interest etc)
* Pre-test, build the field

**How do I know when they are there? How will I assess their learning?**

* Back to the beginning…How will they demonstrate their learning?
* Formative and summative assessment
* Marking criteria and rubrics
* Peer assessment
* Student reflection

**What will we do when they get there?**

* Differentiated tasks and products